



I'll Go Home With Bonnie Jean

Frederick Loewe

🎵 Nivel 65/100 (Avanzado)

¡Consigue hoy tu suscripción OKTAV Premium!

Solo tienes que comprar este título o conseguir una suscripción OKTAV Premium. Así disfrutarás de acceso ilimitado a nuestra gran biblioteca de partituras que se ajustan a tu nivel a coste fijo.

Más información

I'LL GO HOME WITH BONNIE JEAN

Lyric by
ALAN JAY LERNER

Music by
FREDERICK LOEWE

Allegretto

The piano introduction is in 6/8 time, starting with a treble clef and a key signature of one flat (Bb). It features a melody in the right hand and a bass line in the left hand. The melody begins with a quarter note G4, followed by eighth notes A4, Bb4, and C5. The bass line starts with a half note G3, followed by quarter notes A3 and Bb3. The piece is marked with a forte (*f*) dynamic.

F *Bb6*

1. I used to be a rov-in' lad; a rov-in' an' wan-der-in' life I had. On
 used to have a hun-dred friends; but when ye are wed-ded the friend-ship ends. They
 Ab-er-deen I used to know a lass with an air an' her name was Jo; An'

The vocal line is in treble clef, starting with a quarter note G4. The piano accompaniment is in bass clef, starting with a half note G3. The piece is marked with a mezzo-forte (*mf*) dynamic.

F Bb6 F F7 Bb Gm7 Gm7-5b C6 C7 F

an - y lass I'd frown who would try to tie me down. — But then one day I
 nev - er come to call, so fare - well to one an' all. — Fare - well to all the
 ev - 'ry night at ten I would meet her in the glen. — But now I'll not see

The vocal line continues with a quarter note G4. The piano accompaniment continues with a half note G3. The piece is marked with a forte (*f*) dynamic.

I'll Go Home With Bonnie Jean - 3 - 1

© 1947 (Renewed 1975) by ALAN JAY LERNER and FREDERICK LOEWE
 World Rights Assigned to and Controlled by UNITED ARTISTS MUSIC CO., INC.
 All Rights of UNITED ARTISTS MUSIC CO., INC. Assigned to CBS CATALOGUE PARTNERSHIP
 All Rights Administered by CBS U CATALOG
 International Copyright Secured Made In U.S.A. All Rights Reserved